SCORE :269

Screen pictures shown may be different machine versions of game.

PLAZA DE TOROS
RECORD
35272

COLIN
EL MEJOR
DE
LA PLAZA

FIREBIRD

Take the bull by the horns and become the hero of the day.
Prendete il toro per le corna e diventate l'eroe del giorno.
Coge al toro por los cuernos y conviértete en el héroe de la jornada.
Vat de koe bij de horens en wordt de held van de dag.
Tag tyren ved hornene og bliv dagens helt.
Packen Sie den Stier be... Hörnen und lassen Sie sich als Held des Tages feiern...
Prenez le taureau pa... s et devenez le héros du jour.
Keyboard or Joystick...

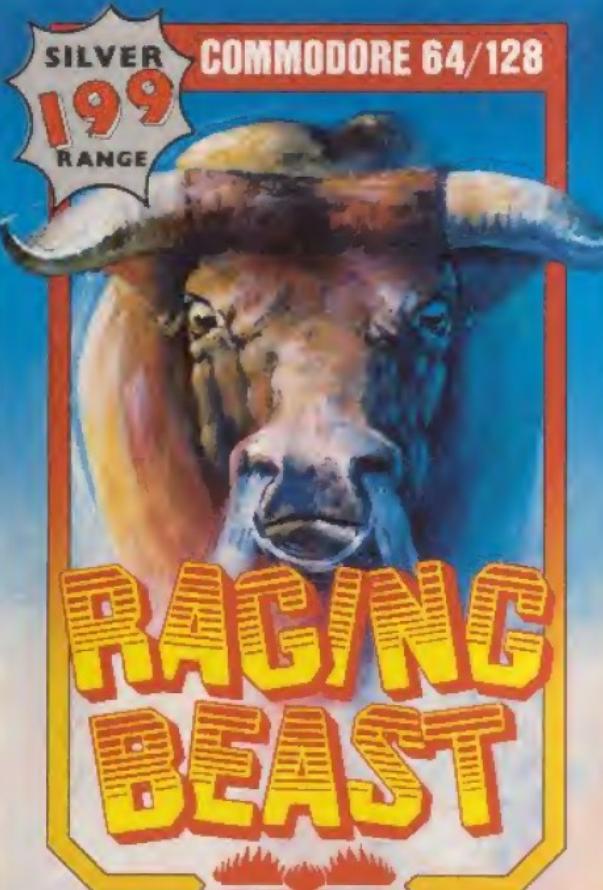5 012439 000518

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Seabase Delta
Spiky Harold

Amstrad . . .
Wild Bunch
Shorts Fuse
Seabase Delta

* Correct at time of printing

RAGING BEAST

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THE GAME
You must make as many 'passes' as possible using only your red cloak. If you last long enough in the ring with the mighty bull Alfonso, a loop will be thrown from the crowd which you will have to place over the bulls head. If you succeed, you will see your name on the winners poster . . . the glory will be yours. But . . . you will have to re-enter the ring to face Alfonso again, and he will be even angrier. It is always possible that the bull fight will become a rodeo. Don't worry if this happens. You can become a real expert with some practice, and it is possible to ride on the bulls back for a long time accumulating bonus points in the process.

LOADING
COMMODORE 64 OWNERS
After connecting your tape unit to your Commodore 64 according to the User Manual, place the rewound cassette into the tape unit. Press SHIFT and RUN/STOP simultaneously on your Commodore 64, and press PLAY on the tape unit.
COMMODORE 128 OWNERS
Switch on your Commodore 128, and type GO 64, and press RETURN. Press Y and RETURN. Now follow the instructions for Commodore 64 owners, given above.

PLAYING THE GAME
OLE! can be played with a joystick (connected to PORT 2 of your Commodore 64/128), or with the Keyboard.
SUMMARY OF JOYSTICK CONTROLS:
When the Fire button is not depressed, moving the joystick will move the Matador in the required direction.
When the Fire button is depressed the following controls will be available:

```
          JOYSTICK FORWARD = JUMP
          JOYSTICK BACK = DROP OBJECT
          JOYSTICK LEFT = WAVE CLOAK
          JOYSTICK RIGHT = PULL CLOAK
```

SUMMARY OF KEYBOARD CONTROLS:
```
[ = WALK UP        > = WALK DOWN       Z = WALK LEFT
   X = WALK RIGHT              [ + SPACE = JUMP
> + SPACE = DROP OBJECT        Z + SPACE = WAVE CLOAK
            X + SPACE = PULL CLOAK
```
OTHER CONTROLS:
```
            FUNCTION KEYS = PAUSE GAME
            COMMODORE KEY = START GAME
            RUN/STOP = ABORT GAME
```

HEY THERE!!!
Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just send a cheque or postal order for £1.99 made payable to FIREBIRD SOFTWARE, along with your name, address, age, and the type of computer you have to the address below, clearly marking the envelope 'SILVER CLUB' and we'll send you a bumper pack of goodies including:

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